

THE CHESS-PLAYER.

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All communications for this department should be addressed to "J. E. Tippet,
P. O. Box 2546, San Francisco, Cal." Original problems, games, solutions,
and correspondence on Chess matters solicited.

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Problem 208.—By Geo. J. Slater, Bolton, England.

WHITE—King at KR3; Queen at KKt4; Rooks at Q sq, QKt4;
Knights at K4, KR4; Pawns at Q4, QKt5.

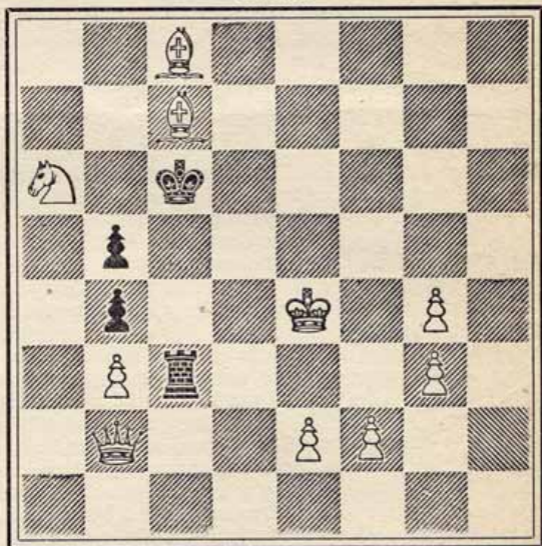
BLACK—King at Q4; Rooks at Q2, QR6; Knight at KKt6; Pawns at
K2, K6.

White to play and mate in two moves.

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Problem 209.—By F. W. Martindale, Willows, Cal.

BLACK.



WHITE.

White to play and mate in three moves.

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Solutions of Problems.

No. 198—Two solutions; Kt Kt5 (author's) and Q x B.

No. 199—Four solutions; Q x P, R QB8, R x P, and author's solution.

No. 197—Was solved by Robert Syer, San José.

No. 198 was solved as follows: Two solutions, U. Hartnell, Salinas City; Kt Kt6, by C. L. T., Marysville; and Q x B, by J. Y. Somavia, Santa Clara; Robert Syer, San Jose; H'y Dobinson, Oakland; W., Tombstone, A. T., and James Harvey, Nanaimo, B. C.

No. 199 was solved as follows: Q x P, by U. Hartnell, J. Y. Somavia, Robert Syer, H. Dobinson; R B8, by Robert Syer, James Harvey, and W.; R x P, by C. L. T.

The record of the match to date is as follows : Since last issue, three games have been played, of which Mr. Steinitz won two, and one drawn. The score, therefore, stands : Steinitz, 4 ; Zukertort, 4 ; drawn, 1. Mr. Steinitz having won three games, play at St. Louis is closed, and will be resumed in about two weeks at New Orleans, to be continued until the result is finally determined. We publish the sixth game of the match, with notes by Captain Mackenzie.

Game No. 105.

RUY LOPEZ.

<i>White.</i>	<i>Black.</i>	<i>White.</i>	<i>Black.</i>
Steinitz.	Zukertort.	31—Kt B5 ch	31—K B2
1—P K4	1—P K4	32—Kt R6 ch (h)	32—K Kt2
2—Kt KB3	2—Kt QB3	33—Kt B5 ch	33—K B2
3—B Kt5	3—Kt B3	34—Kt R6 ch	34—K Kt2
4—Castles	4—Kt x P	35—B x B (i)	35—Q x Q
5—R K (a)	5—Kt Q3	36—Kt x Q	36—R x R
6—Kt x P	6—Kt x Kt	37—BP x R	37—K x B
7—R x Kt ch	7—B K2	38—Kt x P (j)	38—B Kt5
8—Kt B3	8—Castles	39—P Q3	39—Kt K3
9—B Q3 (b)	9—B B3	40—K B2	40—P KR4
10—R K3 (c)	10—P KKt3 (d)	41—P Kt4	41—P R5 (k)
11—P QKt3	11—R K sq	42—Kt R5	42—B Q3
12—Q B3	12—B Kt4	43—K Kt2	43—P B4
13—R x R ch	13—Kt x R	44—B B6	44—Kt Kt4
14—B Kt2	14—P QB3 (e)	45—B x Kt	45—K x B
15—Kt K4	15—B K2	46—K R3	46—B K4
16—Q K3 (f)	16—P Q4	47—Kt B4	47—P Q5
17—Q Q4	17—P B3	48—Kt K6 ch	48—K B3
18—Kt Kt3	18—B K3	49—P x P	49—P x P
19—R K sq	19—Kt Kt2	50—Kt B5 (l)	50—K Kt4
20—P KR4	20—Q Q2	51—Kt x P	51—K B5
21—P R5	21—B KB2	52—Kt R5	52—B B3
22—P x P	22—B x P	53—Kt B6	53—K K6
23—Q K3	23—K B2	54—Kt x P	54—K Q7
24—Q B4	24—R K sq (g)	55—Kt B6	55—K x BP
25—R K3	25—Kt K3	56—P QR4	56—K x QP
26—Q Kt4	26—Kt B sq	57—Kt Kt4 ch	57—K K7
27—Kt B5	27—B B4	58—P R5	58—B K2
28—Kt R6 ch	28—K Kt2	59—Kt Q5	59—K B6 (m)
29—Kt B5 ch	29—K B2	60—Kt x B	60—P Q6
30—Kt R6 ch	30—K Kt2	61—Kt Q5	Black resigns.

(a) P to Q4 is also a very good continuation of this point.

(b) In the fourth game of the match, Mr. Steinitz now retreated the B to KB sq. The text move, although it blocks the QP, is certainly more attacking.

(c) Another deviation from his play in the fourth game, when the Rook was brought back to King's square.

(d) A necessary precaution, as White threatened B takes RP ch, followed—if the Bishop be taken—by R to R3 ch and Q to R5, etc.

(e) Taking the QP would be extremely hazardous, as the reply 15 Kt to K4 would give White a most formidable attack.

(f) A very embarrassing move for Black, as the subsequent play shows.

(g) B takes B, although it doubles White's pawns, would be injudicious, as White would presently play his Queen to R6, cramping Black's movements considerably.

(h) Mr. Steinitz was probably short of time hereabouts, which accounts for the repetition of these checks.

(i) Had he checked again, his adversary, we believe, according to the rules governing the match, could have claimed a "draw."

(j) The plan of attack commenced by Mr. Steinitz on his sixteenth move has been admirably carried out, and results in the gain of this most important pawn.

(k) In Black's place we should have been satisfied to take Pawn with Pawn, and fight for a draw.

(l) With a Pawn behindhand, and the disadvantage of a Bishop against a Knight, Black's chances of drawing are small indeed.

(m) A slip, probably, but one not of much consequence, for the game was not to be saved.

We call attention to our three-mover of to-day, contributed by Mr. F. W. Martindale, a well-known and able composer, who has not, for some time past, contributed to any chess periodical. Mr. Martindale's reëntree will be welcomed by all our readers, especially by our Eastern friends, to whom his name is a familiar word.