

Richard Shorman**Chess****EXHIBITION RESULTS**

Current Hayward Chess Club champion Everett McNally played 15 opponents simultaneously at the Fremont Community Center, June 25, winning 12, losing 3 and drawing 1. Memory plaques were awarded by Hans Poschmann, president of the Fremont Chess Club, to Terry Hengel, Fremont; Marty Sullivan, San Leandro, and John Thayer, Fremont, for defeating the exhibitioner and to Ken Jackson, Union City, for achieving a draw.

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Another beautiful game by former world champion Botvinnik, translated from V. D. Baturinsky's definitive work, "Shakhmatnoe tvorchestvo Botvinnika" (Botvinnik's Chess Art, Vol. 3 Moscow, 1968, pp. 158-59).

White: Mikhail Botvinnik.

Black: Lothar Schmid.

XIV Chess Olympics, Leipzig, 1960.

Ben-Oni Defense

1 P-Q4	P-QB4(a)	16 P×N	Q-B1
2 P-Q5	P-Q3	17 B-KB4(j)	P×P
3 P-K4	P-KN3	18 N×B	N×N(k)
4 N-KB3(b)	B-N2	19 B-QN5	B-Q5(l)
5 B-K2	N-KB3	20 P-B3	P-K4
6 N-B3	N-R3(c)	21 P×B	P×B
7 0-0	N-B2	22 B×Nch	Q×B
8 P-QR4	P-QR3(d)	23 Q-K2ch(m)	K-B1
9 N-Q2	B-Q2	24 Q-K5	K-N1
10 N-B4	P-QN4(e)	25 R-N1	P-B3
11 P-K5(f)	P×KP	26 Q×QBP	K-N2
12 P×P	P×P(g)	27 R×P	R-K1
13 R×R	Q×R	28 R-N1	P-B6
14 N×KP	P-N5(h)	29 P×P	Q-R6
15 P-Q6!	P×N(i)	30 Q-B6	Resigns

(a) At the time this game was played, this was Schmid's favorite defense.

(b) Sufficiently strong here is 4 P-QB4, which leads to a familiar line of the King's Indian Defense. I decided to refrain from playing P-QB4 in order to conserve a tempo for development, even though having the QN on B3 (without P-QB4) conjures up some unpleasant memories. As a matter of fact, long ago, during the 1920's, I lost a game as White in this variation to the energetic play of Schihpunov in a match between a team of metal workers and chemists.

(c) The best way of developing the knight in this defense. From QB2 the knight attacks White's QP, thus hindering the advance P-K5, and facilitates the counteraction with P-QN4. Of course 7 B×N is unfavorable.

(d) Black begins active operations immediately, holding his king in the center. The inherent danger in this plan soon becomes apparent.

(e) My opponent made the first 10 moves quickly, leaving no doubt that he was well acquainted with the entire line of play.

After White's next move, however, Schmid thought for quite a while.

(f) The point being that 11... P×N 12 P×N B×P 13 B-R6! locks Black's king in the center for good. Black takes the KP instead, but now the center opens up and White's knight becomes extremely active.

(g) Somewhat better is 12... N×NP, since driving the Black queen away from her Q2 and QB2 gives White an overwhelming attack.

(h) Otherwise it is hard to defend the QNP, but White already has more important objects than a pawn in mind.

(i) If 15... P×P, then 16 Q×P P×N 17 B-B3 Q-B1 (17... Q-R3 18 Q×N/7) 18 N×B N×N 19 B-KN5.

(j) Naturally, the far advanced QBP must be protected.

(k) But not 18... Q×N because of 18 B-QN5.

(l) The only defense against the threat of Q×Nch.

(m) White wins instantly with 23 Q-R4, e.g., 23... K-K2 24 R-K1ch K-Q3 25 P×Pch K×P/2 26 Q-R7ch, etc.